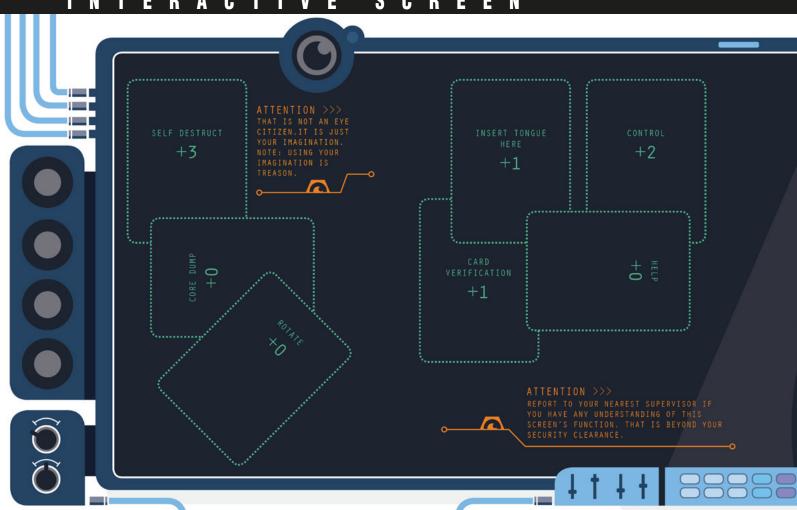
PARANOIA C.



MGP 50001

\$39.99



New Paranoia edition

JAMES WALLIS
GRANT HOWITT
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ORIGINAL PARANOIA DESIGN

DAN GELBER GREG COSTIKYAN ERIC GOLDBERG



INTERACTIVE SCREEN INTERACTION GUIDE

IMPORTANT: WHEN PLAYERS PLAY THEIR ACTION CARDS, THEY MAY CHOOSE TO PLAY THEM ON ANY OF THE APPROVED CARD SLOTS ON THE PLAYER-FACING SIDE OF THE INTERACTIVE SCREEN. CARDS MUST BE ALIGNED PRECISELY WITH THE SLOTS.

- FAILURE TO ALIGN A CARD PRECISELY: +1 TREASON STAR
- FAILING TO KEEP A CARD IN POSITION UNTIL CARD IS RESOLVED: +1 TREASON STAR
- KNOCKING OVER THE INTERACTIVE SCREEN: +4 TREASON STARS

ADD THE VALUE OF THE APPROVED CARD SLOT TO THE ACTION ORDER OF THE PLAYER.
COUNT DOWN FROM 13 INSTEAD OF FROM 10 WHEN CALLING ACTION ORDERS.
THEN LOOK AT THE SCREEN PANEL TO DETERMINE WHAT THE VARIOUS APPROVED CARD SLOTS ACTUALLY DO. DON'T LET THE PLAYERS KNOW ABOUT THE VARIOUS OPTIONS. (IF THEY FIND OUT, CHANGE WHAT THE SLOTS DO.)

| | CONTROL NOT PRESSED | CONTROL PRESSED |
|-------------------------|--|--|
| SELF DESTRUCT (+3) | TROUBLESHOOTER IS TERMINATED. | SOMETHING NEARBY EXPLODES. |
| CORE DUMP (+0) | +1 NODE. THEN THE TROUBLESHOOTER DUMPS THE STATE OF THEIR CEREBRAL CORETECH OUT THEIR MOUTH. PLAYER MUST SAY EXACTLY WHAT THEIR CHARACTER IS THINKING RIGHT NOW. | COMES UP 🔼, THE COMPUTER |
| ROTATE (+0) | NO EFFECT | START SINGING THE BATTLE HYMN OF ALPHA COMPLEX. PLAYERS MUST PLAY MUSICAL CHAIRS WHILE YOU'RE SINGING. |
| HELP (+0) | +1 NODE, BUT THE COMPUTER GIVES HELPFUL ADVICE. FAILING TO FOLLOW THIS HELPFUL ADVICE IS WORTH +1 TREASON STAR. | NEXT TIME THE COMPUTER DICE COMES UP (, THE TROUBLESHOOTER IS HAULED OFF FOR A NICE CHAT IN A CONFESSION BOOTH. |
| CARD VERIFICATION (+2) | SAY "YES, THIS IS A CARD" WHEN YOU RESOLVE THIS ACTION CARD. | IF THE PLAYER DOESN'T PLAY THE ACTION CARD AFFIXED TO THIS CARD SLOT, +1 TREASON STAR. |
| INSERT TONGUE HERE (+0) | +2 NODE IF THE PLAYER LICKS THIS SLOT IMMEDIATELY. OTHERWISE, +2 TREASON STARS | THE COMPUTER ENTERS SAFE BOOT MODE. FOR THE NEXT WHILE, WHATEVER THE TROUBLESHOOTER SAYS IS INTERPRETED BY THE COMPUTER AS SERVILE BOOTLICKING |
| CONTROL (+2) | No effect | Use this column for all other Action Cards |
| REPORT TREASON (+1) | +1 TREASON STAR | Nominate another player to get +1 Treason Star |
| HAPPY (+1) | ASK THE PLAYER IF THEY ARE HAPPY WHEN YOU RESOLVE THEIR ACTION CARD. +1 NODE IF THEY'RE ABSURDLY ENTHUSIASTIC. | TROUBLESHOOTER GETS INJECTED WITH HAPPY DRUGS. WHEEEEE! |
| TEAM LEADER ONLY (+1) | If Troubleshooter is Team Leader, no effect. Otherwise, +2 Treason Stars | |
| ALT (+0) | SWAP SEATS WITH A RANDOM OTHER PLAYER. | CANCEL CONTROL - USE THE 'CONTROL NOT PRESSED' COLUMN FOR ALL OTHER ACTION CARDS. |
| DO NOT USE (+1) | +2 TREASON STARS +100 XP | +4 TREASON STARS |
| DO NOT USE (+2) | TREAT ALL OTHER ACTION CARDS AS IF CONTROL IS PRESSED | NEXT TIME THE COMPUTER DICE COMES UP (), THE TROUBLESHOOTER'S CEREBRAL CORETECH CRASHES. |